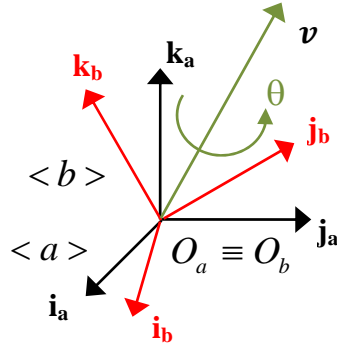


Versor Lemma

Given two frames $\langle a \rangle$ and $\langle b \rangle$, with the latter rotated with respect to the former of an angle θ around the versor \mathbf{v} , the following relations hold:



$$\begin{cases} (\mathbf{i}_a \wedge \mathbf{i}_b) + (\mathbf{j}_a \wedge \mathbf{j}_b) + (\mathbf{k}_a \wedge \mathbf{k}_b) = 2\mathbf{v} \sin(\theta) & (1) \\ (\mathbf{i}_a \cdot \mathbf{i}_b) + (\mathbf{j}_a \cdot \mathbf{j}_b) + (\mathbf{k}_a \cdot \mathbf{k}_b) = 1 + 2\cos(\theta) & (2) \end{cases}$$

Algorithm

It is possible to compute \mathbf{v} and $\theta \in (-\pi, \pi)$ in the following way.

1) Compute first the left-hand side of (2) and solve (2) for $\delta \triangleq \cos(\theta)$.

2) If $\delta = 1$ then we can assume:

$$(\mathbf{v}, \theta) = (\mathbf{v}, 0) \quad (3)$$

3) If $|\delta| < 1$ compute the left-hand side of (1) and solve the (1) for $\sigma \triangleq 2\mathbf{v} \sin(\theta)$ and our solution is:

$$(\mathbf{v}, \theta) = \pm \left[\frac{\sigma}{|\sigma|}; \tan^{-1} \left(\frac{|\sigma|}{2}, \delta \right) \right] \quad (4)$$

4) If $\delta = -1$ we have

$$(\mathbf{v}, \theta) = \pm(\mathbf{v}_0; \pm\pi) \quad (5)$$

where:

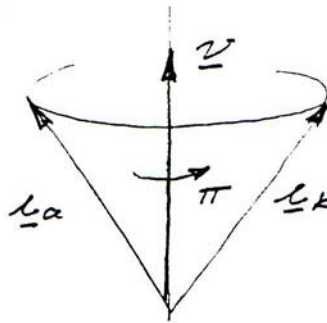
$$\mathbf{v}_0 \triangleq \frac{(\mathbf{i}_a + \mathbf{i}_b) + (\mathbf{j}_a + \mathbf{j}_b) + (\mathbf{k}_a + \mathbf{k}_b)}{|(\mathbf{i}_a + \mathbf{i}_b) + (\mathbf{j}_a + \mathbf{j}_b) + (\mathbf{k}_a + \mathbf{k}_b)|} \quad (6)$$

Proof of (6).

The algorithm is easy to understand, except for the (6) that needs few more considerations.

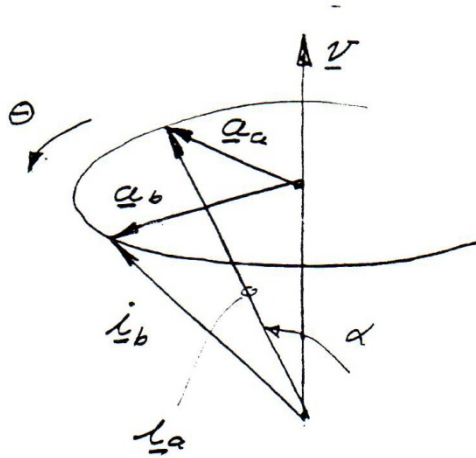
In case $\delta = -1$, obviously the rotation angle can be only $\theta = \pm\pi$, and the vector $\sigma \triangleq 2 \mathbf{v} \sin(\theta)$ is zero. Thus it is impossible to use the (4).

However, we can note that, when $\theta = \pm\pi$, every pair of corresponding frame axis of the two frames, is necessarily placed over a diameter of a circle bisected by the axis \mathbf{v} :



The (5) follows immediately for geometric construction.

In the (6) we chosen to add and normalize all the vectors. This is more efficient of using the sum of only a pair of axis, which can be zero in case the axis of rotation \mathbf{v} coincides with one of the axis of the frame.

Proof of (1)

Consider the revolution of the versor \mathbf{i}_b for moving from its initial position (coincident with \mathbf{i}_a) to the final. We have:

$$\mathbf{a}_a \wedge \mathbf{a}_b = v \sin^2 \alpha \sin \theta$$

Similarly:

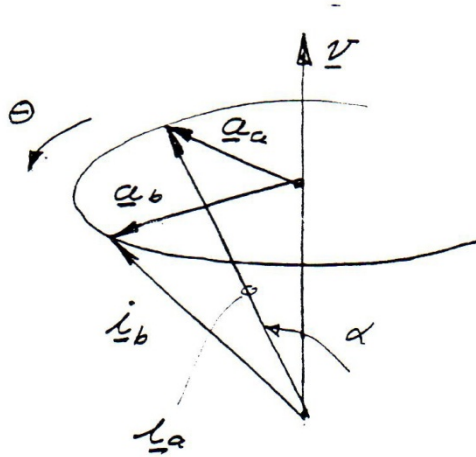
$$\mathbf{b}_a \wedge \mathbf{b}_b = v \sin^2 \beta \sin \theta$$

$$\mathbf{c}_a \wedge \mathbf{c}_b = v \sin^2 \gamma \sin \theta$$

Adding the 3 equations:

$$\begin{aligned} \mathbf{a}_a \wedge \mathbf{a}_b + \mathbf{b}_a \wedge \mathbf{b}_b + \mathbf{c}_a \wedge \mathbf{c}_b &= \\ &= v \sin \theta (\sin^2 \alpha + \sin^2 \beta + \sin^2 \gamma) = \\ &= v \sin \theta (3 - \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma) = \\ &= 2v \sin \theta \end{aligned}$$

since $\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$, because it is the modulus of \mathbf{v} . In fact, the quantity $|\mathbf{v}| \cos \alpha = \cos \alpha$ is the projection of \mathbf{v} onto \mathbf{i}_a , and so on.



Note that:

$$\begin{aligned}
 \mathbf{a}_a \wedge \mathbf{a}_b &= \\
 &= [\mathbf{i}_a - (\mathbf{i}_a \cdot \mathbf{v})\mathbf{v}] \wedge [\mathbf{i}_b - (\mathbf{i}_b \cdot \mathbf{v})\mathbf{v}] = \\
 &= \mathbf{i}_a \wedge \mathbf{i}_b - \mathbf{i}_b \wedge (\mathbf{i}_a \cdot \mathbf{v})\mathbf{v} - \mathbf{i}_a \wedge (\mathbf{i}_b \cdot \mathbf{v})\mathbf{v} = \\
 &= \mathbf{i}_a \wedge \mathbf{i}_b - (\mathbf{i}_a - \mathbf{i}_b) \wedge (\mathbf{i}_a \cdot \mathbf{v})\mathbf{v}
 \end{aligned}$$

where the last follows from $(\mathbf{i}_a \cdot \mathbf{v}) = (\mathbf{i}_b \cdot \mathbf{v})$, since \mathbf{v} has the same components on either $\langle a \rangle$ and $\langle b \rangle$.

Similarly:

$$\begin{aligned}
 \mathbf{b}_a \wedge \mathbf{b}_b &= \mathbf{j}_a \wedge \mathbf{j}_b - (\mathbf{j}_a - \mathbf{j}_b) \wedge (\mathbf{j}_a \cdot \mathbf{v})\mathbf{v} \\
 \mathbf{c}_a \wedge \mathbf{c}_b &= \mathbf{k}_a \wedge \mathbf{k}_b - (\mathbf{k}_a - \mathbf{k}_b) \wedge (\mathbf{k}_a \cdot \mathbf{v})\mathbf{v}
 \end{aligned}$$

Adding:

$$\begin{aligned}
 \mathbf{a}_a \wedge \mathbf{a}_b + \mathbf{b}_a \wedge \mathbf{b}_b + \mathbf{c}_a \wedge \mathbf{c}_b &= \\
 &= \mathbf{i}_a \wedge \mathbf{i}_b + \mathbf{j}_a \wedge \mathbf{j}_b + \mathbf{k}_a \wedge \mathbf{k}_b + \\
 &\quad - [(\mathbf{i}_a \cdot \mathbf{v})(\mathbf{i}_a - \mathbf{i}_b) + (\mathbf{j}_a \cdot \mathbf{v})(\mathbf{j}_a - \mathbf{j}_b) + (\mathbf{k}_a \cdot \mathbf{v})(\mathbf{k}_a - \mathbf{k}_b)] \wedge \mathbf{v}
 \end{aligned}$$

Note that the term in the bracket is $\mathbf{v} - \mathbf{v} = 0$: so the first part of the lemma (1) follows.

The proof of the second equation (2) of the lemma is similar.

(left as exercise).